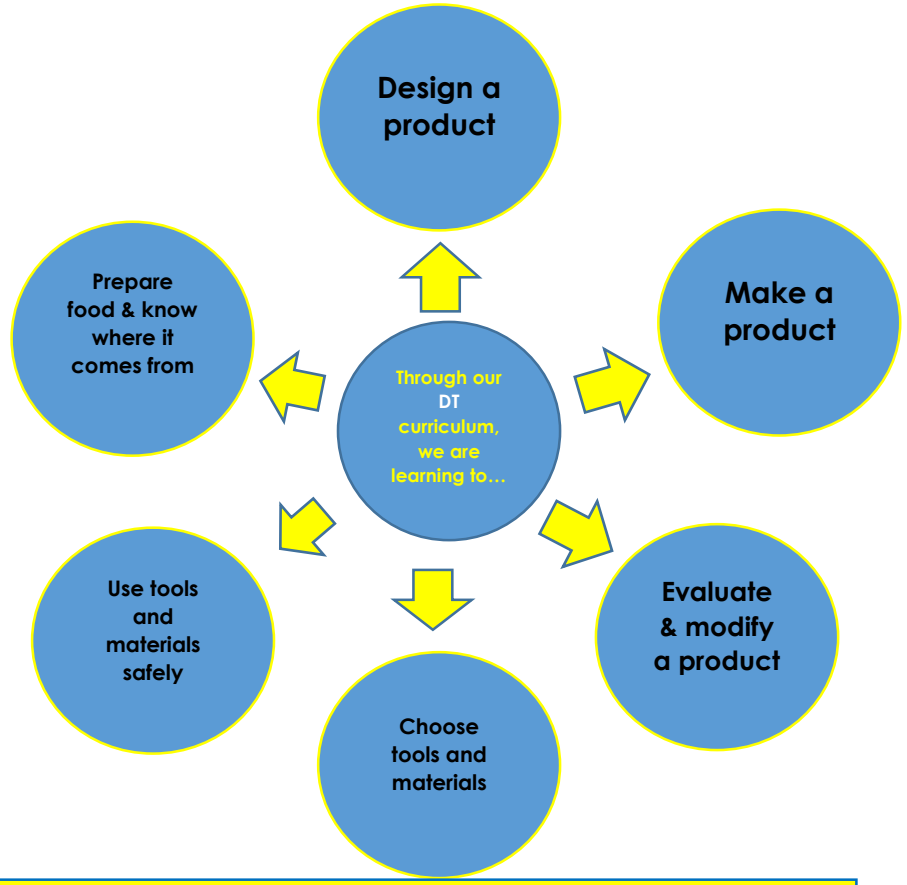
- Represent own ideas, thoughts and feelings through design technology.
- Use own ideas to make something.
- Think of an idea and plan what to do next.
- Make a simple plan before making - using pictures, words & diagrams
- Explain to someone else how they want to make their product.

- Cut food safely.
- Describe the ingredients being used.
- Describe the texture or properties of ingredients.
- Understand the importance of hand washing and keeping surfaces clean.
- Understand the term 'hygienic' and know how to be hygienic in the kitchen.
- Present food in an interesting way using decoration.

- Use various construction materials.
- Begin to construct, stacking blocks vertically and horizontally, making enclosures and creating spaces.
- Join constructions pieces together to build and balance.
- Join materials and components in different ways.
- Make a model which moves.
- Explain why they have chosen those particular moving parts.
- Join textiles together to make something.
- Make a product from textiles by gluing
- Add designs to a product



- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
- Cut food safely
- Cut textiles
- Cut materials using scissors
- Work tidily

- Use what they have learned about media and materials in original ways thinking about uses and purposes.
- Choose appropriate resources and tools.
- Explain why they have chosen the resources and tools.
- Explain why they have chosen specific textiles.
- Describe how different textiles feel.
- Measure materials to use in a model or structure.

- Describe how something works.
- Improve a model by making it stronger
- Use joining, rolling or folding to make a model stronger
- Explain what went well with their product.
- If they made it again, what would they improve?
- Evaluate the strengths of someone else's model

Stalyhill Infant School Curriculum Intent – Design Technology